

# Measuring perceptual video quality with VMAF

Zhi Li  
Video Algorithms, Netflix

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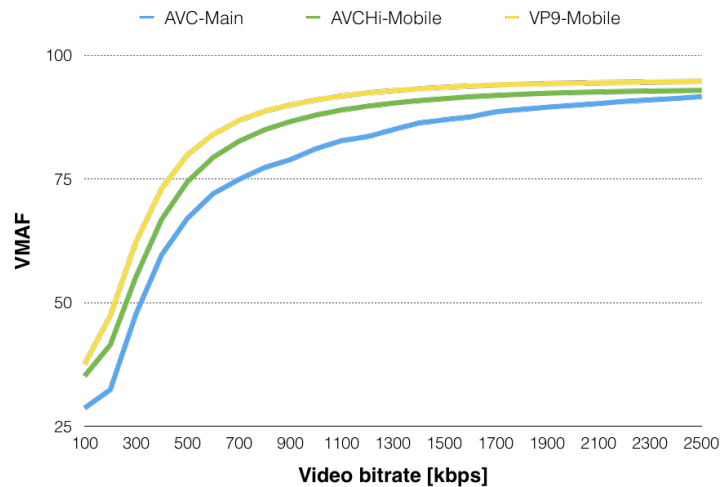
# Outline

- The need for a better quality metric for video
- How VMAF works
- VMAF open-source project

# Ways to measure video quality



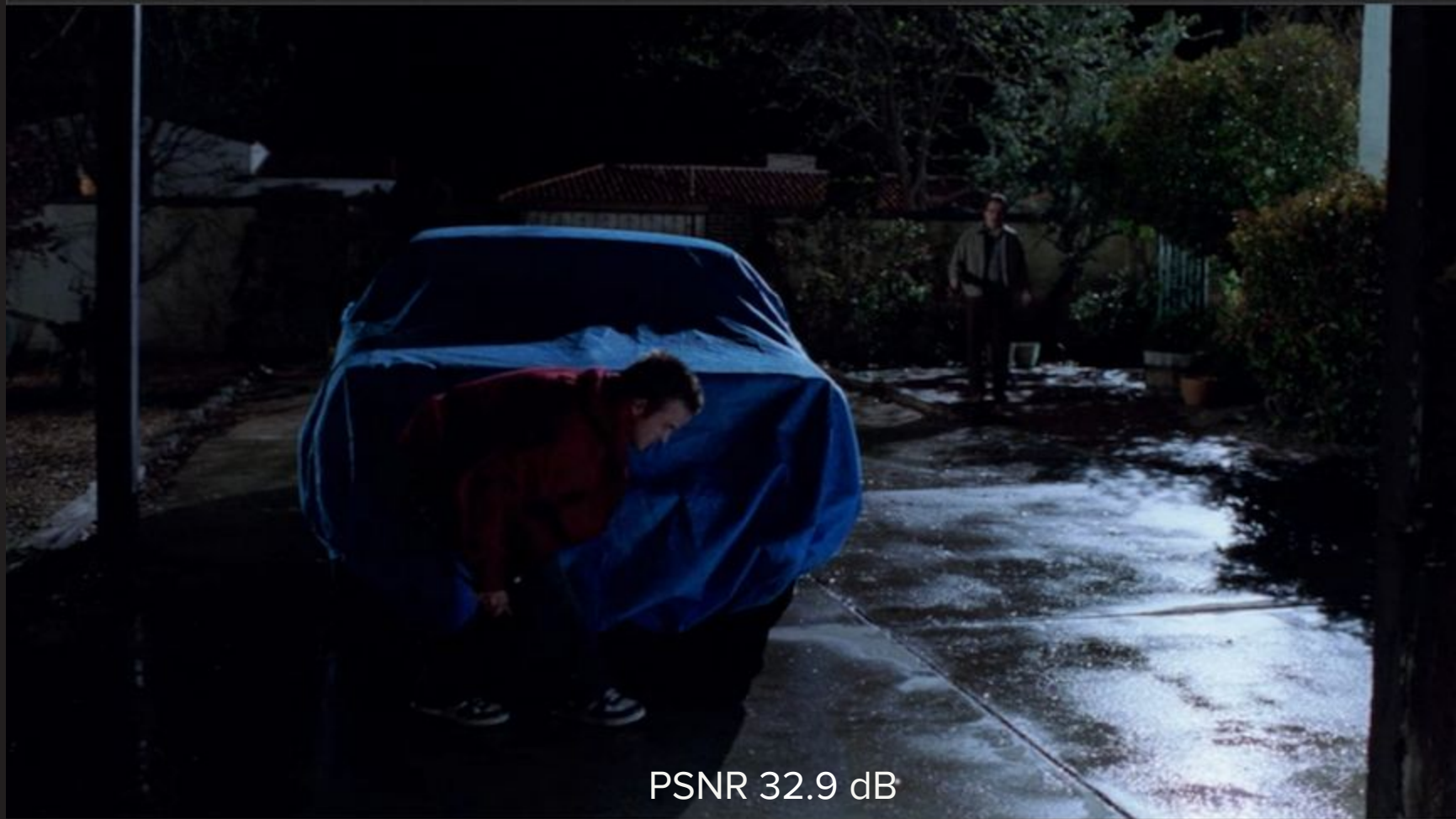
**Subjective Assessment**



**Automated Assessment  
using PSNR, SSIM, or VMAF**



PSNR 37.3 dB



PSNR 32.9 dB

# Need a better perceptual metric

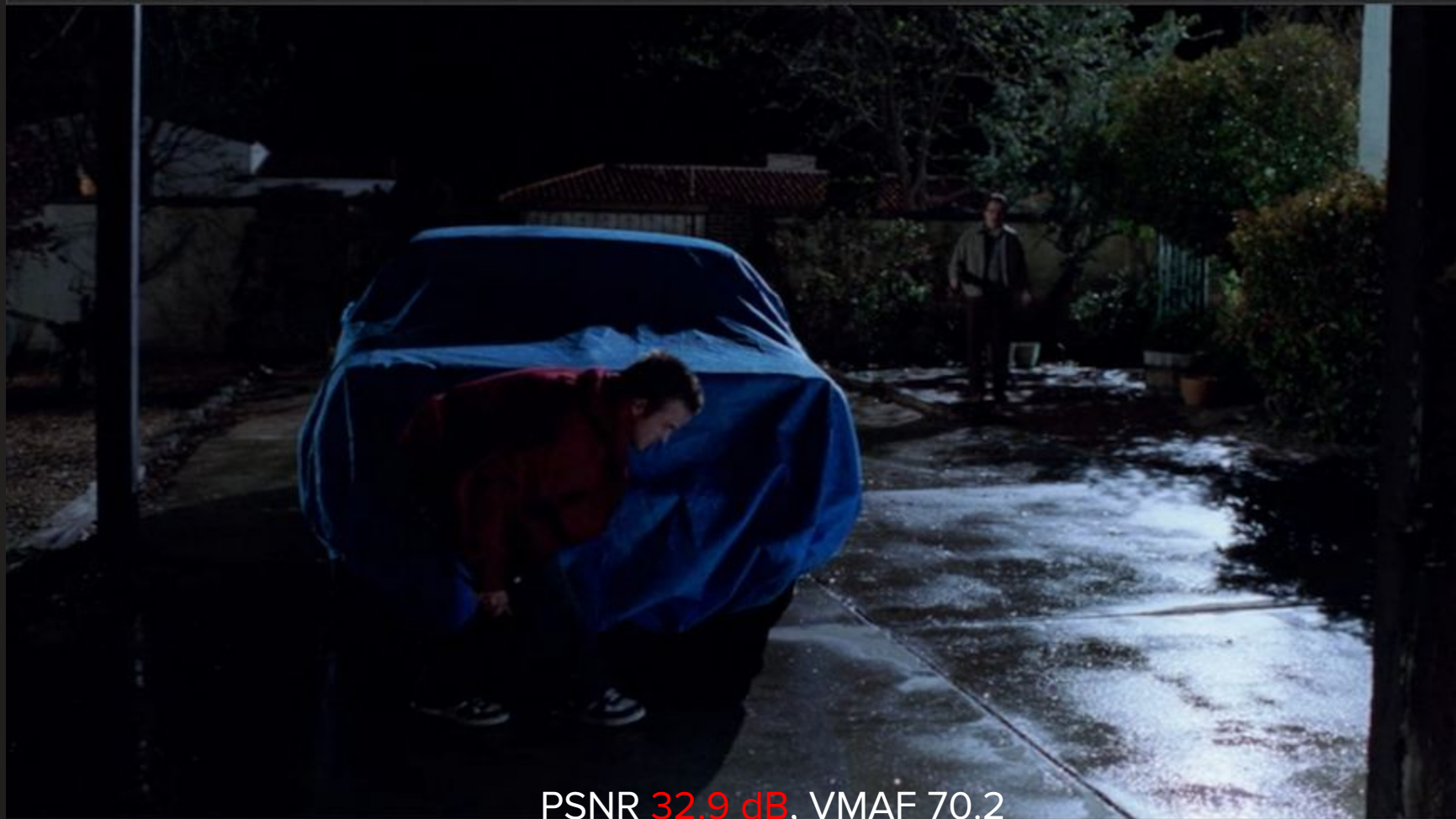
- Accurately measures **human perception** of quality
- Consistent across content
- Can be run at scale
- Works well relevant to adaptive streaming
  - Compression artifacts
  - Scaling artifacts

**VMAF**: Video **M**ultimethod **A**ssessment **F**usion





PSNR 37.1 dB, VMAF 71.1



PSNR 32.9 dB, VMAF 70.2





PSNR 29.1 dB, VMAF 20.4



PSNR 29.3 dB, VMAF 69.8

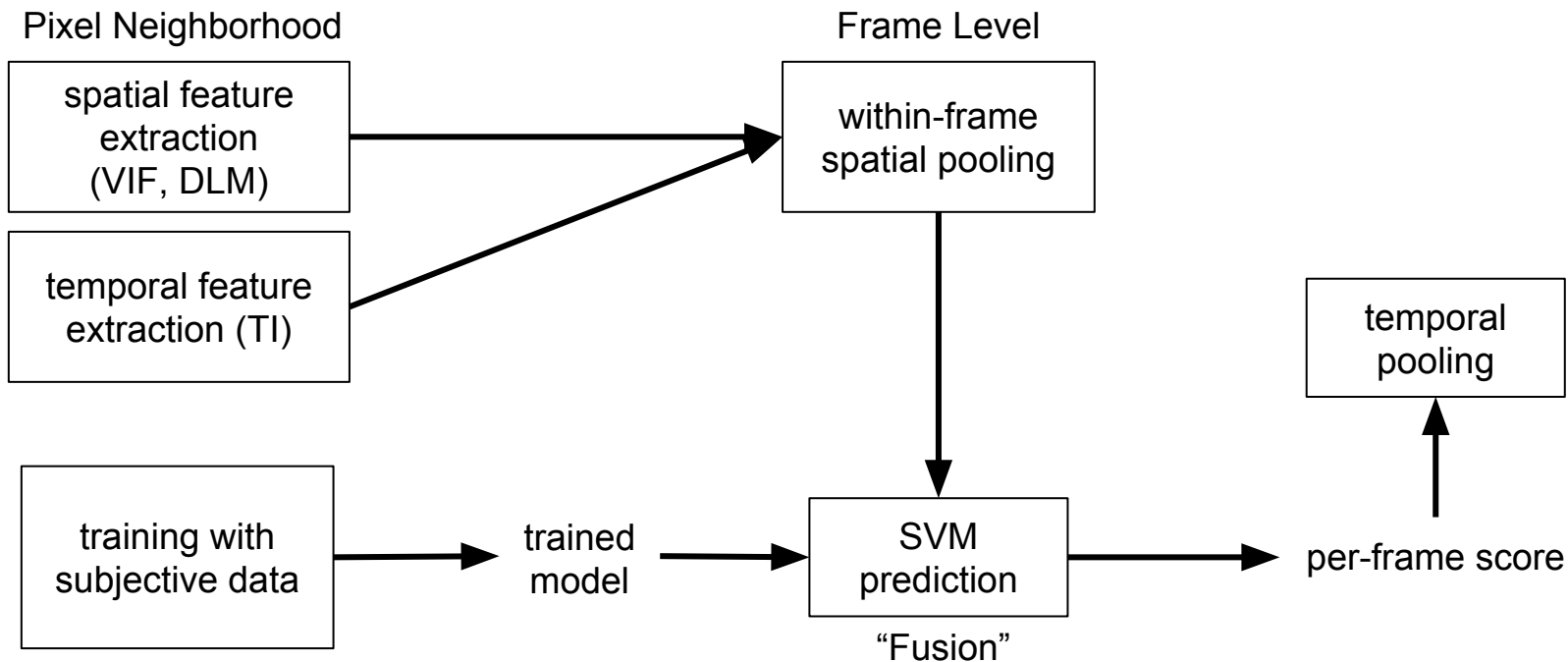
# Video Multimethod Assessment Fusion

- Full-reference video quality metric
- Combines multiple elementary quality metrics
  - Visual quality fidelity (VIF\*) @ 4 scales
  - Detail loss measure (DLM\*\*)
  - Temporal information (TI) - average pixel difference between adj. frames
- Machine-learning regression to predict a final “fused” score, guided by subjective data

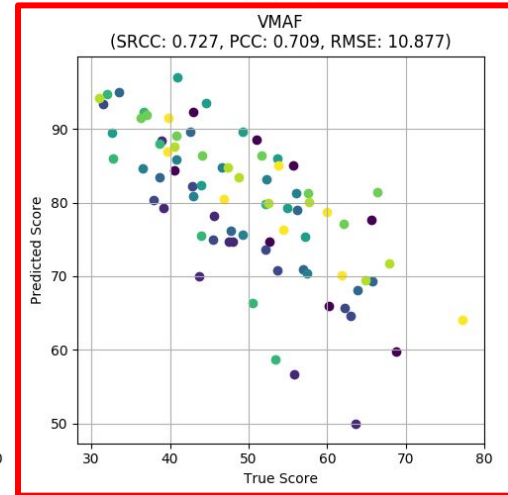
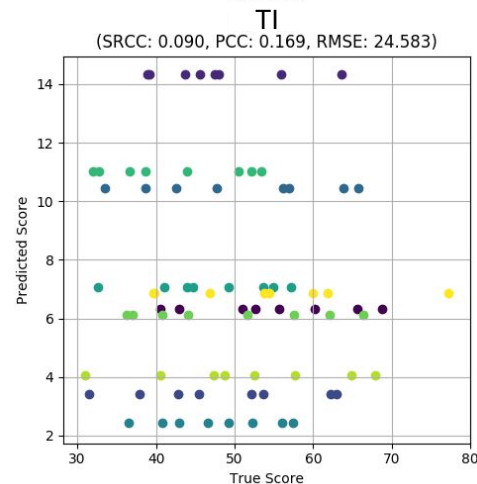
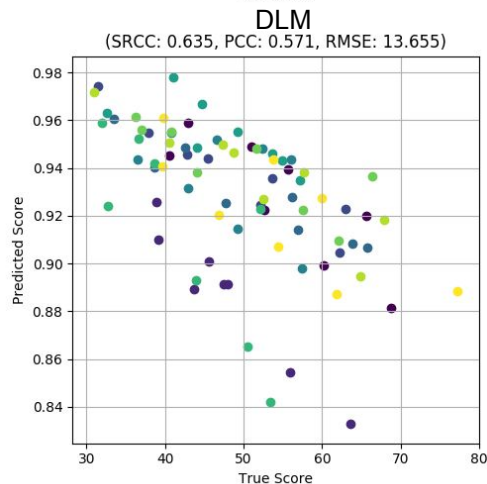
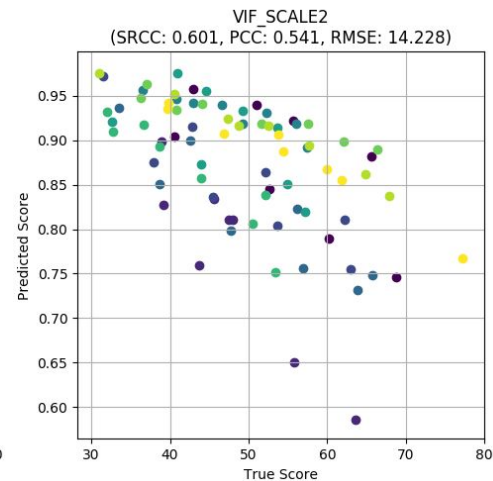
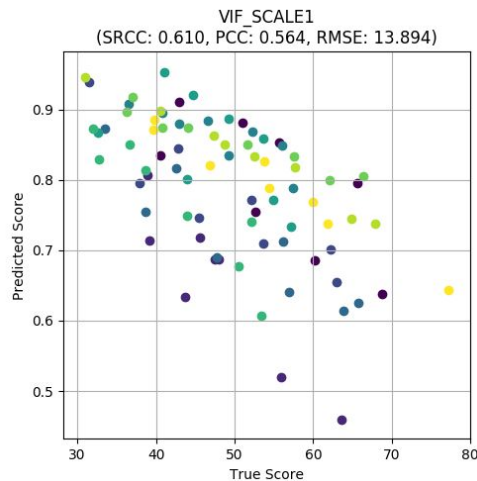
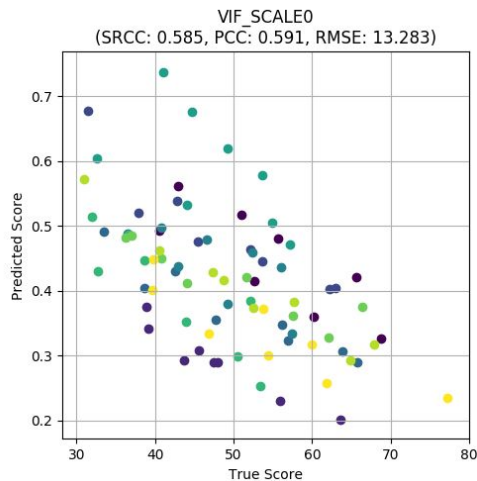
\***Visual Information Fidelity** - H. Sheikh and A. Bovik, “Image Information and Visual Quality”.

\*\***Detail Loss Measure** - S. Li, F. Zhang, L. Ma, and K. Ngan, “Image Quality Assessment by Separately Evaluating Detail Losses and Additive Impairments”.

# How VMAF works



# The Power Of Fusion

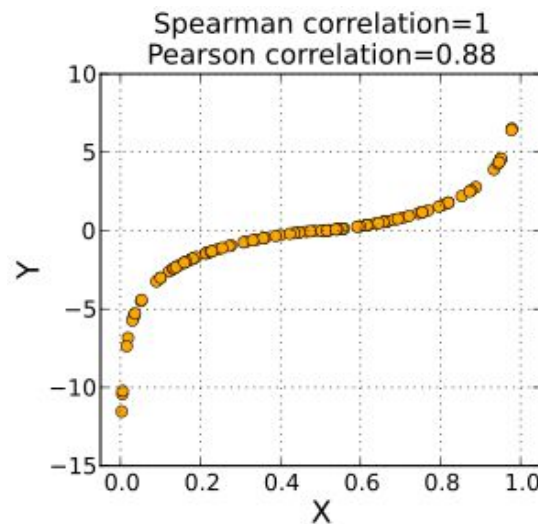
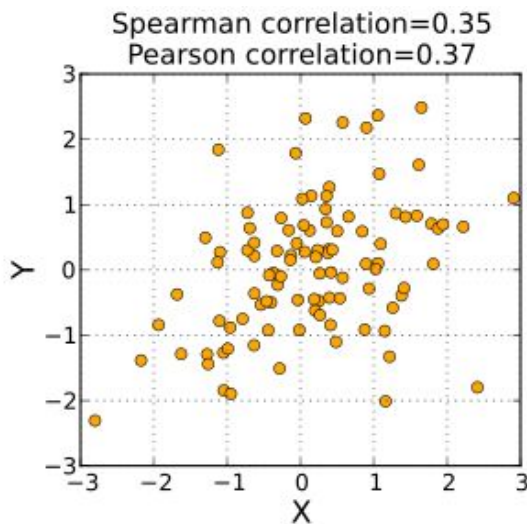


\*Tested on **LIVE**  
**Video Database**



# Performance evaluation

- SROCC: Spearman Rank Order Correlation Coefficient
- PLCC: Pearson Linear Correlation Coefficient
- RMSE: Root Mean Squared Error [  $\sqrt{\text{mean}((y - x)^2)}$  ]



Source: Wikipedia

# Results

	SRCC	PCC	RMSE
PSNR	0.746	0.725	24.577
SSIM*	0.603	0.417	40.686
MS FastSSIM*	0.685	0.605	31.233
PSNR-HVS*	0.845	0.839	18.537
VMAF v0.6.1	<b>0.931</b>	<b>0.948</b>	<b>10.616</b>

NFLX-TEST Dataset

	SRCC	PCC	RMSE
PSNR	0.416	0.394	16.934
SSIM*	0.658	0.618	12.340
MS FastSSIM*	0.566	0.561	13.691
PSNR-HVS*	0.589	0.595	13.213
VMAF v0.6.1	<b>0.727</b>	<b>0.709</b>	<b>10.877</b>

LIVE Video Database  
(Compression-relevant impairments)


\*<https://github.com/xiph/daala/tree/master/tools>




# VMAF: advantages and limitations

- 😊 Evolvability: can easily incorporate new metrics for better accuracy
- 😞 Limited applicability: accuracy and scope are as good as training data
  - Generalization is not guaranteed
  - Default VMAF model: 1080p pristine source from Netflix catalog, living room viewing condition (3\*height)
- 😊 Customizability: metrics/training data can be tailored
  - Examples: content, artifacts, viewing conditions
  - Build model for your specific application

# VMAF open-source project






<https://github.com/Netflix/vmaf>

 Netflix / vmaf


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Perceptual video quality assessment based on multi-method fusion.

 624 commits  3 branches  4 releases  9 contributors  Apache-2.0

Branch: **master** [New pull request](#) [Find file](#) [Clone or download](#)

 li-zhi committed on GitHub

 Feature/vmaf packaging (#110) ... Latest commit 33e8dc6 3 days ago

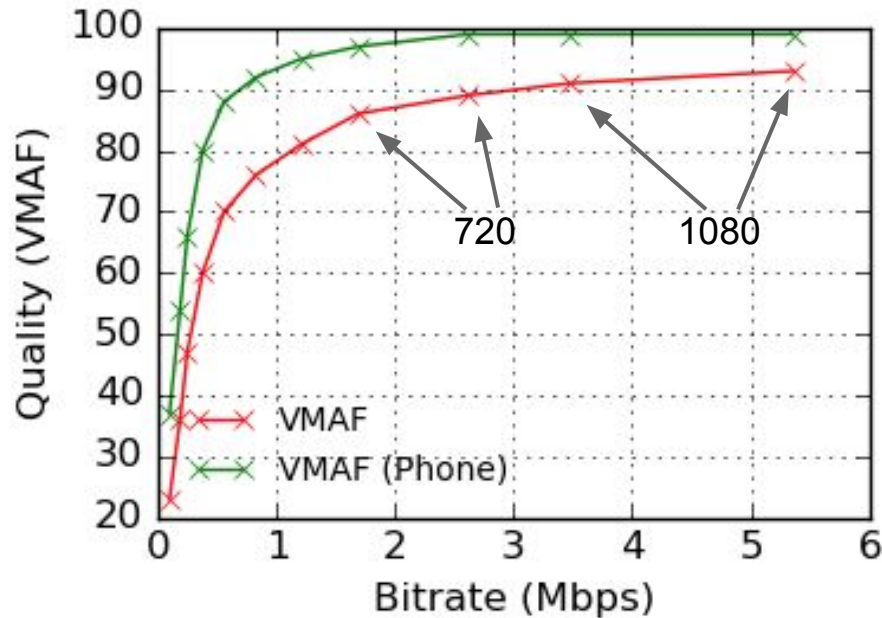
 Xcode/vmaf_xcode.xcodeproj	Add Xcode project file support (#34)	11 months ago
 feature	Feature/vmaf packaging (#110)	3 days ago
 gradle/wrapper	Refactored code in preparation for publishing to pypi (#66)	6 months ago
 libsvm	Feature/revamp2 (#23)	11 months ago
 matlab	Update StrredQualityRunner to make match to Christos version; update ...	5 months ago
 model	Refactor by moving resource/model/ to model/.	6 months ago
 pthreads	Feature/VisualStudio2015 support (#92)	a month ago
 ptools	Feature/VisualStudio2015 support (#92)	a month ago
 python	Feature/vmaf packaging (#110)	3 days ago
 resource	Add subjective model paper v3; update README.	a month ago

# Usages

- Basic
  - ./run\_vmaf: python wrapper calling c executable
  - wrapper/vmafossesec: c++ wrapper
  - ./ffmpeg2vmaf: piping FFmpeg with VMAF
- Advanced
  - ./run\_vmaf\_training: train a new VMAF model
  - ./run\_testing: validate VMAF model on a dataset



# VMAF phone model



Predict how the quality of a video is perceived when viewed on a mobile device

# Adoption and external contributions

- Adoption
  - Alliance for Open Media (AOM)
  - <http://arewecompressedyet.com>
  - Academic papers start evaluating/using VMAF
  - ...
- External contributions
  - libvmaf library
  - FFmpeg integration
  - Docker support
  - Windows/Visual Studio support
  - ...

# How you can contribute

- Report bugs, request features, implement features
- Integrate new metrics
- Share subjective dataset
- Share trained models
- ... and many more

The background features a dark gray area on the left and a red area on the right, separated by a diagonal line. The red area contains several overlapping, semi-transparent rectangular shapes that create a layered effect.

Backup Slides

# How to train a VMAF model



# To begin with: run a subjective test

- Example: subjective test for VMAF 0.6.1 (1080p model)
  - **Source:** 23 videos, each 10-sec long, selected from Netflix catalog
  - **Distortion:** each source video is encoded with 6 resolutions up to 1080p, and 3 quality parameters (in total 18 impaired per source)
  - **Subjects:** ~55
  - **Selective sampling:** not all videos were viewed by each subject
  - **Test methodology:** absolute category rating (ACR)
    - Subject is instructed to watch an impaired video and give a rating on a continuous scale from bad to excellent

# Collect data in a dataset file

example\_raw\_dataset.py

```
dataset_name = 'example'

yuv_fmt = 'yuv420p'
width = 1920
height = 1080
ref_score = 100.0

from vmaf.config import VmafConfig

ref_videos = [
    {'content_id': 0, 'content_name': 'checkerboard', 'path': VmafConfig.test_resource_path('yuv', 'checkerboard_1920_1080_10_3_0_0.yuv')},
    {'content_id': 1, 'content_name': 'flat', 'path': VmafConfig.test_resource_path('yuv', 'flat_1920_1080_0.yuv')},
]

dis_videos = [
    {'content_id': 0, 'asset_id': 0, 'os': [100, 100, 100, 100, 100], 'path': VmafConfig.test_resource_path('yuv', 'checkerboard_1920_1080_10_3_0_0.yuv')}, # ref
    {'content_id': 0, 'asset_id': 1, 'os': [40, 45, 50, 55, 60], 'path': VmafConfig.test_resource_path('yuv', 'checkerboard_1920_1080_10_3_1_0.yuv')},

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    {'content_id': 1, 'asset_id': 3, 'os': [70, 75, 80, 85, 90], 'path': VmafConfig.test_resource_path('yuv', 'flat_1920_1080_10.yuv')},
]
```

# Dataset validation

- `./run_testing PSNR NFLX_dataset_raw.py --cache-result`

# Train a new model

- Training:
  - `./run_vmaf_training NFLX_dataset_raw.py  
resource/feature_param/vmaf_feature_v3.py  
resource/model_param/libsvmnsr_v3.py test_model.pkl  
--cache-result`
- Testing:
  - `./run_testing VMAF LIVEVideo_dataset.py --vmaf-model  
test_model.pkl --cache-result`
- Single run:
  - `./run_vmaf yuv420p 576 324  
python/test/resource/yuv/src01_hrc00_576x324.yuv  
python/test/resource/yuv/src01_hrc01_576x324.yuv --model  
test_model.pkl --out-fmt xml`